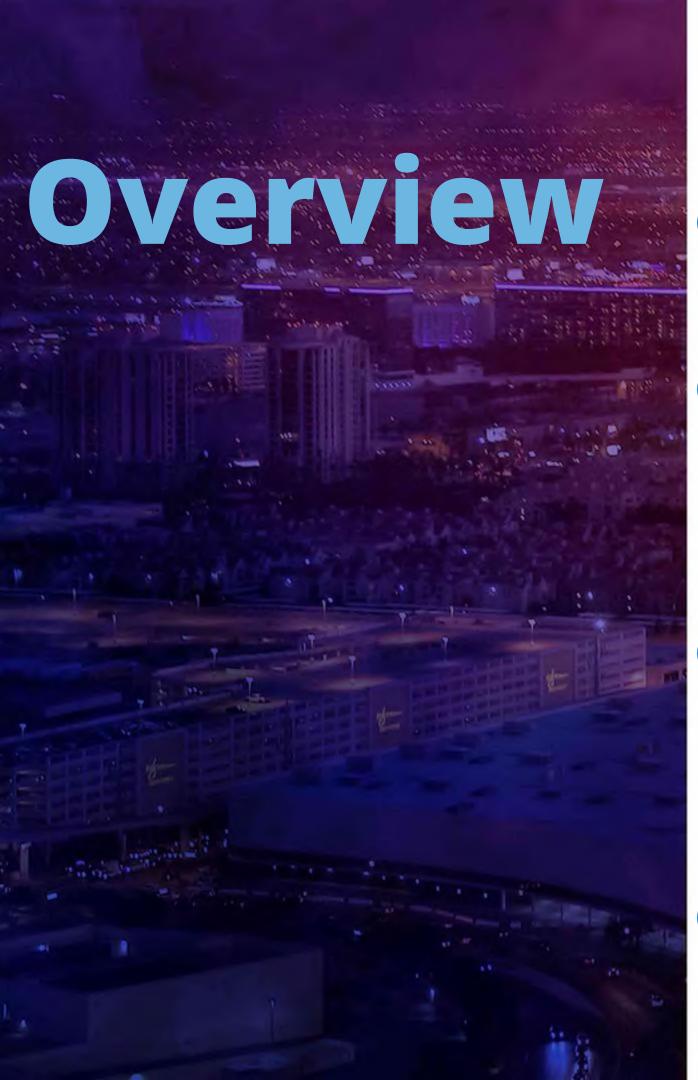




Mixed Reality Best Practices, Tips & Tricks and Advanced Features





- **OXR10 Hardware**
- HoloLens Windows
 Software
- Model Preparation and Organization
- **Alignment and Drift**



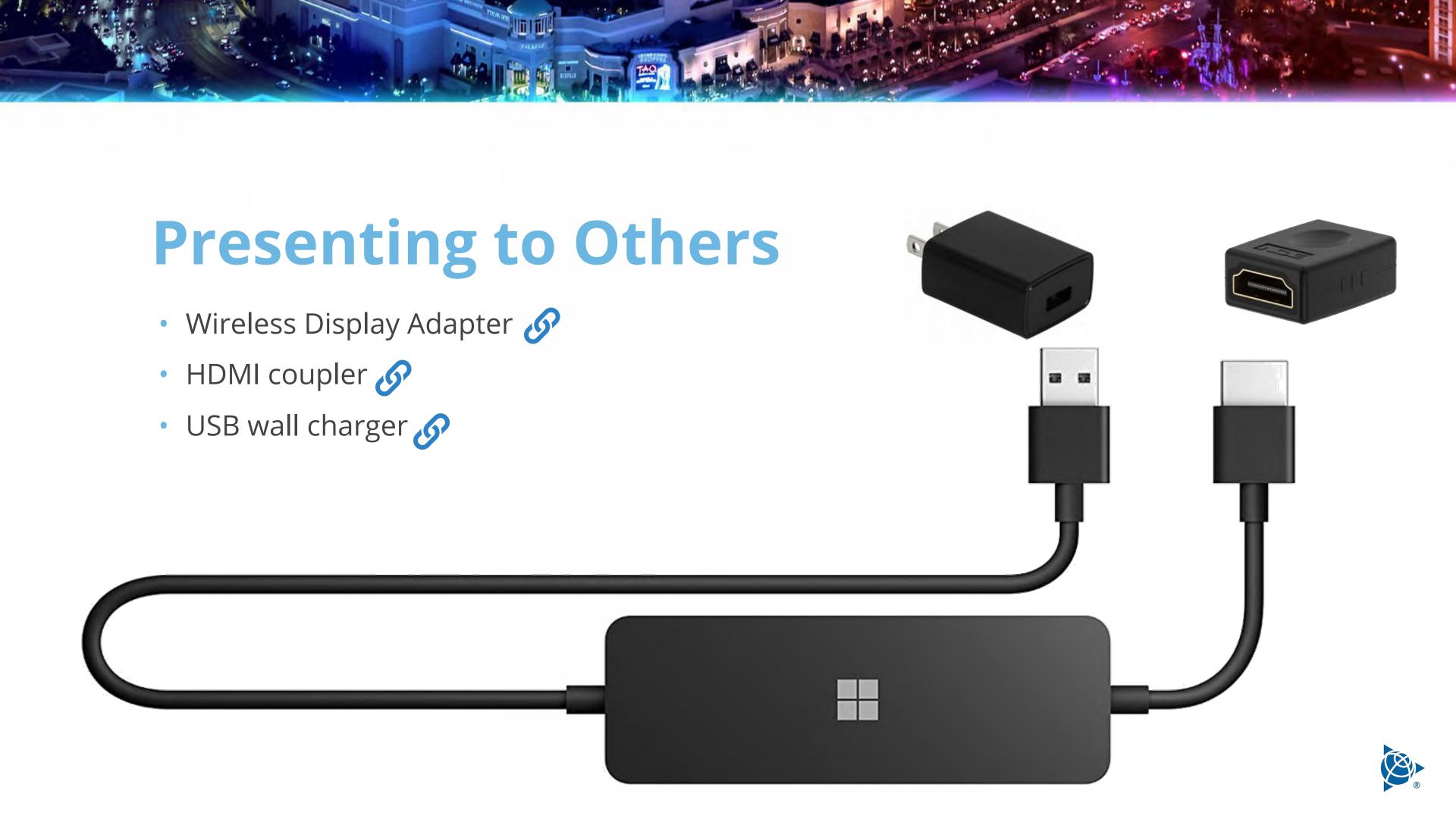




Battery Management

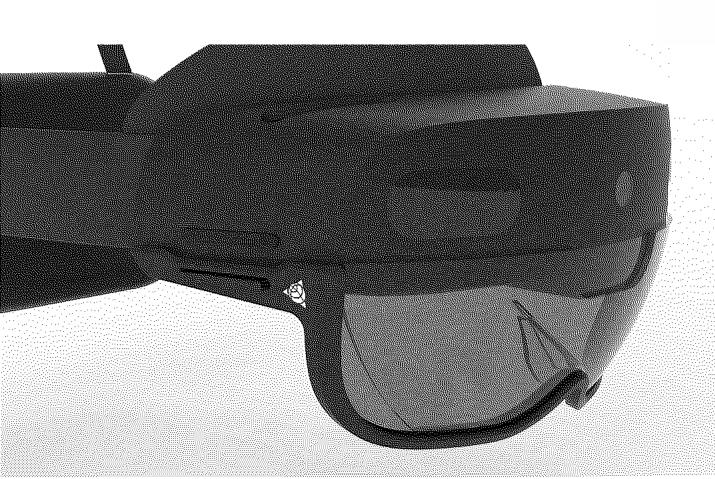
- Charging Both Devices
 - Short (6 inch) USB-C cable
 - MobiWAN constantly charged
 - Just charge XR10
- Extending Use with Power Bank
 - Requirements
 - TRY.SRC compatible
 - At least 5V/1.5A
 - Up to 27W
 - Negates intrinsic safety
 - Decreases ergonomics
 - Potential for overheating
 - Start at full internal battery
 - Limit to 1.5A





Trimble HoloTint &

- Improves Hologram Contrast in Bright Environments
- Photochromatic Lens
 - Automatically Adjusts Based on UV Rays
 - Not Instantaneous
- Easily Removable









Miscellaneous







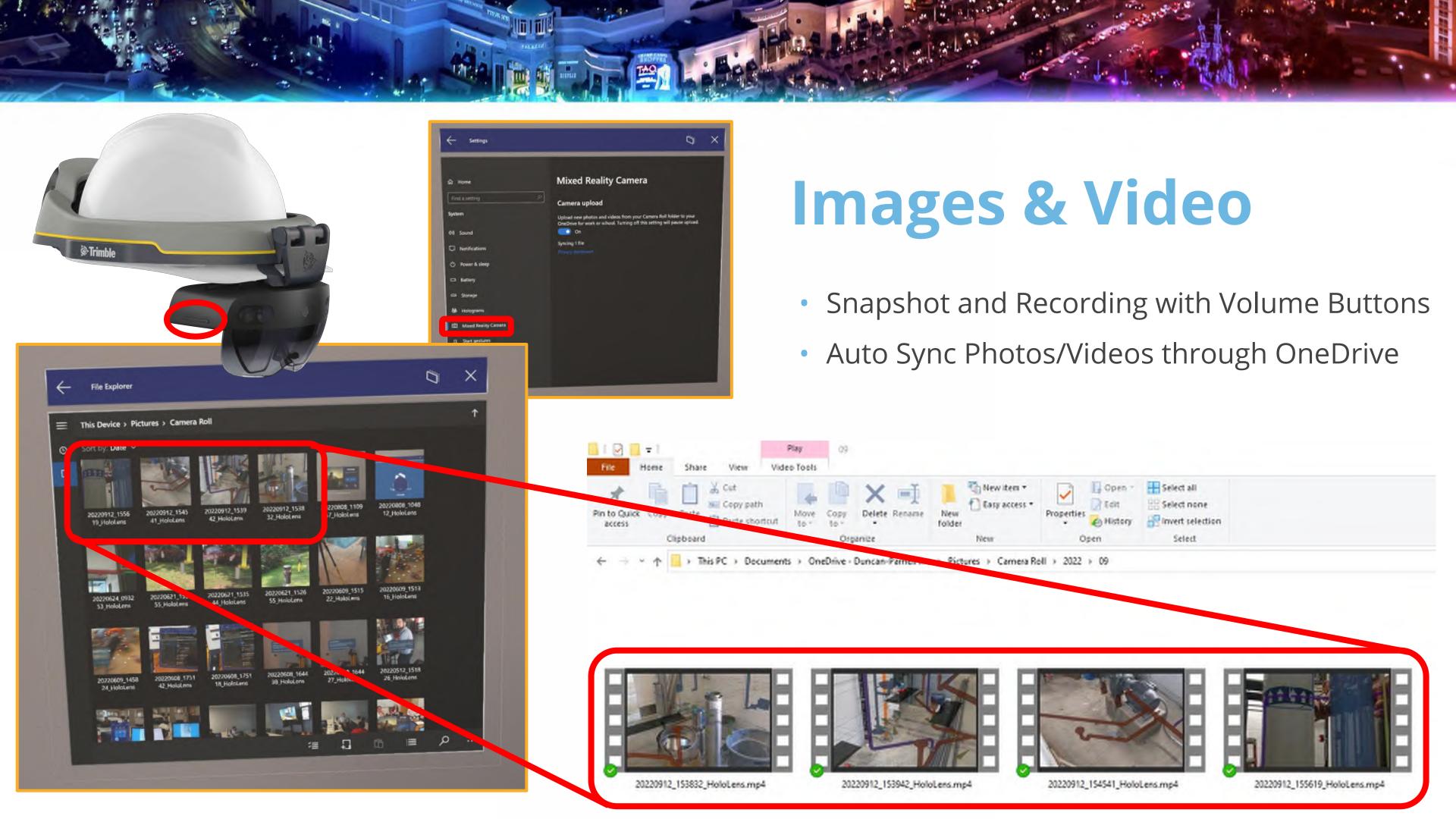
- Keep sensors sensing!
- Microfiber cloth for visor
 - 70% isopropyl alcohol
- USB-C cap or can of air
- Bluetooth Keyboard
 - Quick data input on site
 - Near touch keyboard is slow
 - Cortana is unreliable











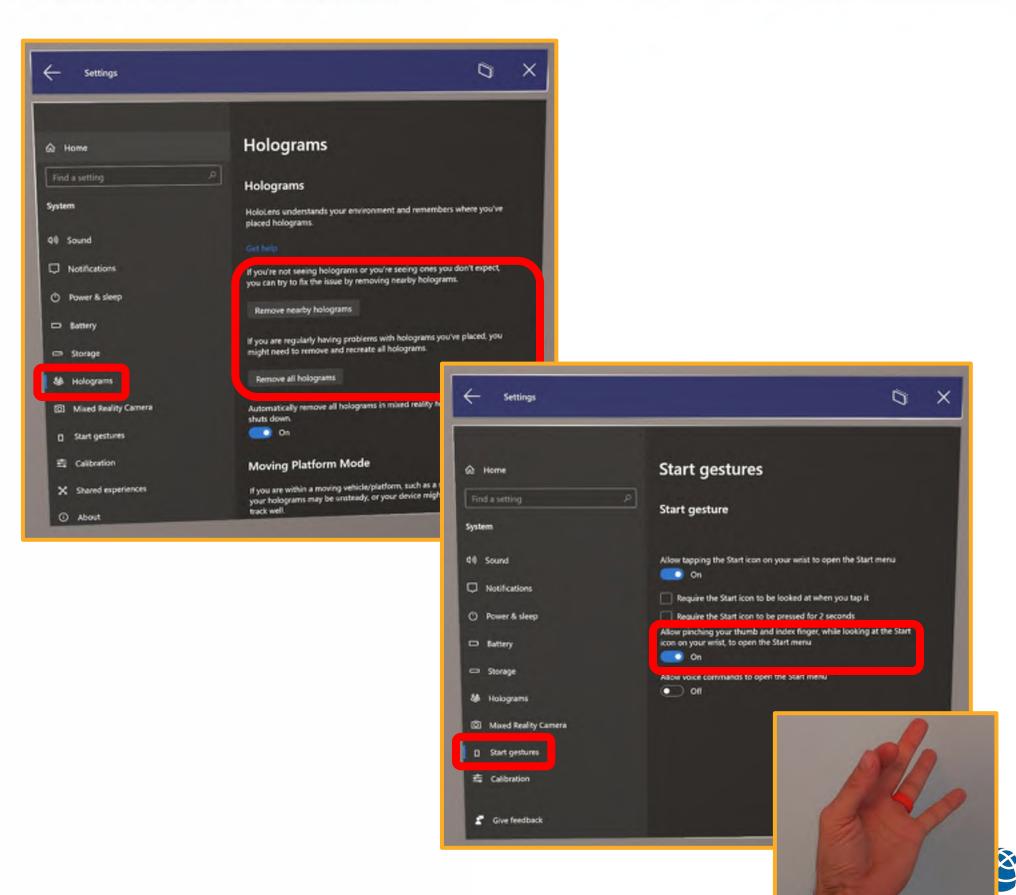


Miscellaneous

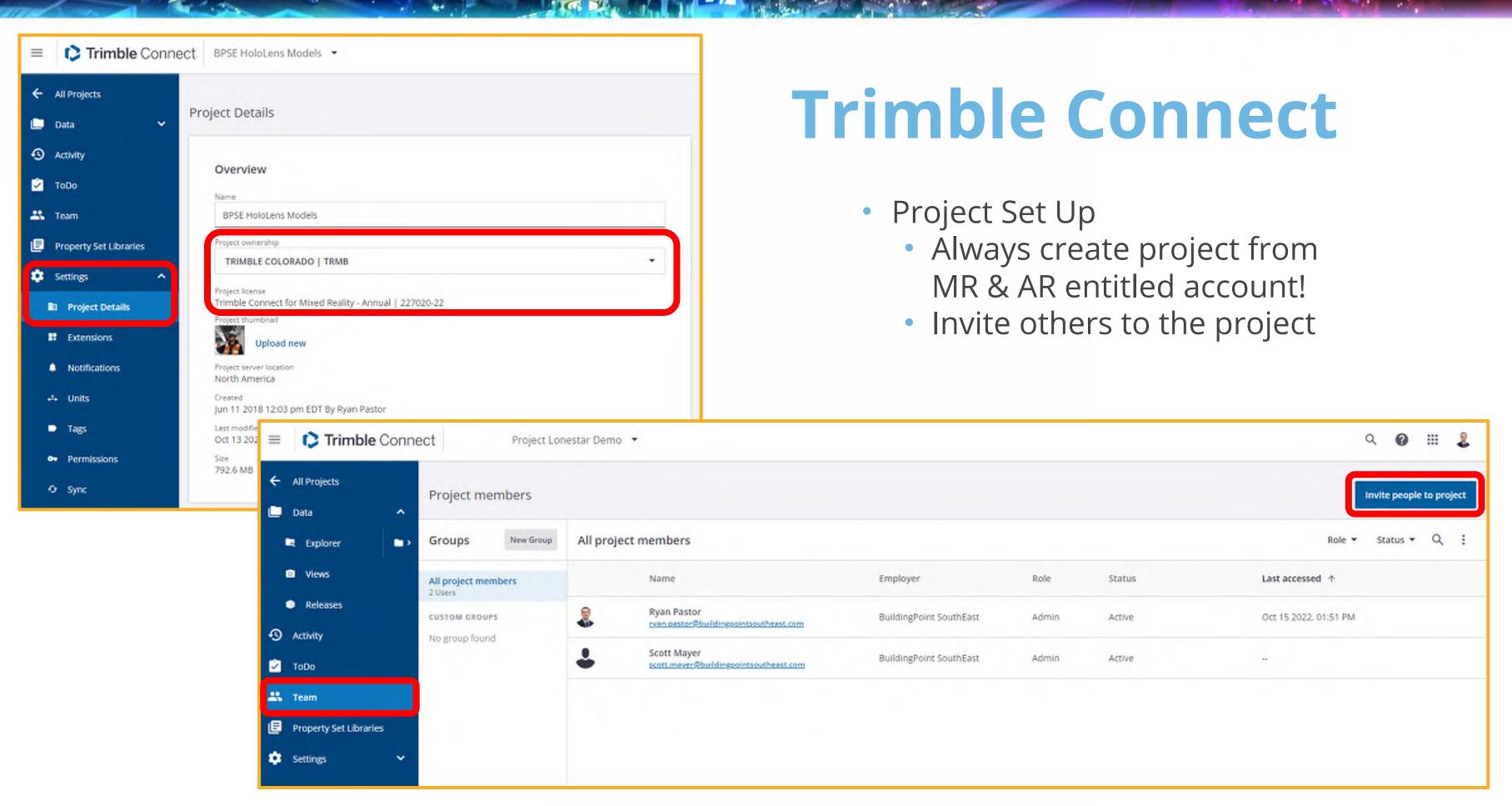
- Always Check for Windows Updates!
- Clear Out Holograms/Spaces in Settings to Clean Up Device
- One Handed Home Screen Call Up
- Screen Share and Keyboard Via iOS
 App called HoloCapture and
 HoloKeyboard



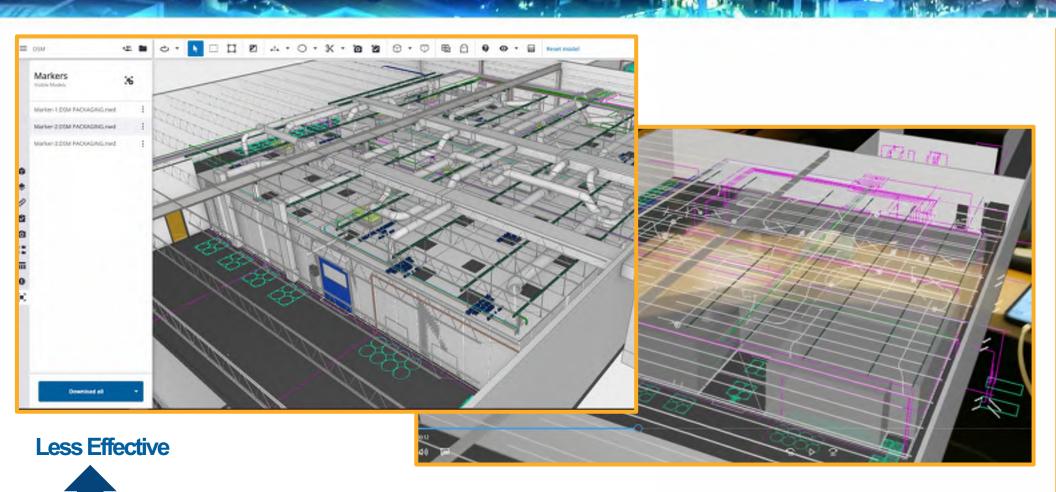






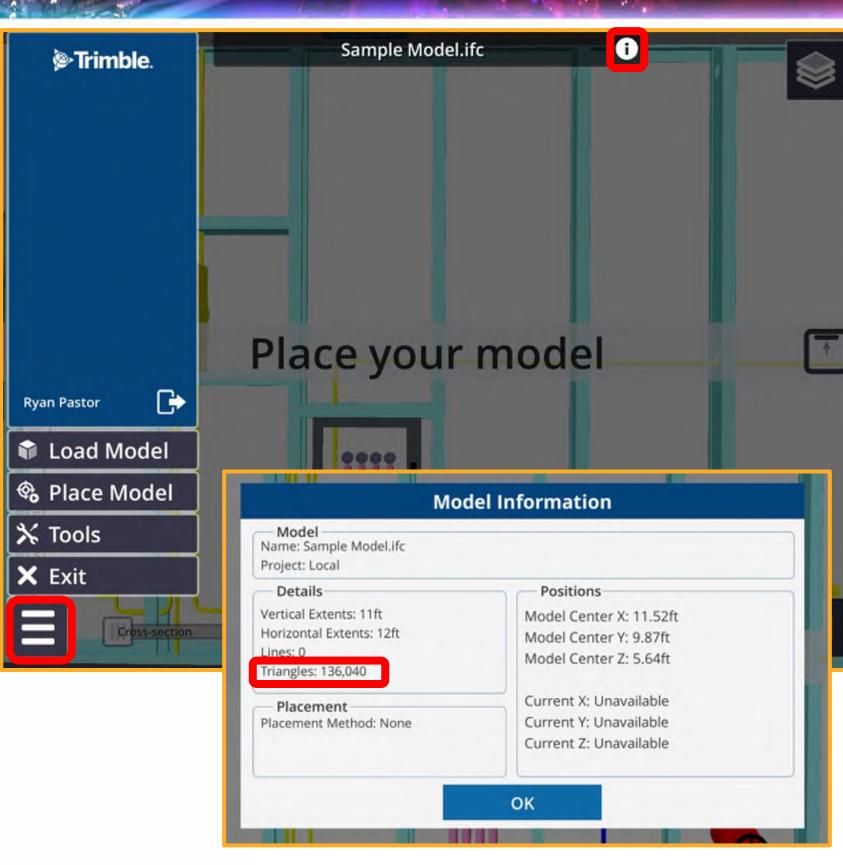






- Fish Bowl
- Performance/Detail TC-MR ~370,000 triangles TC-AR Millions of triangles
- Section Box
- Turning Off Models/Layers
 - AR App will show you polygon (triangle) count

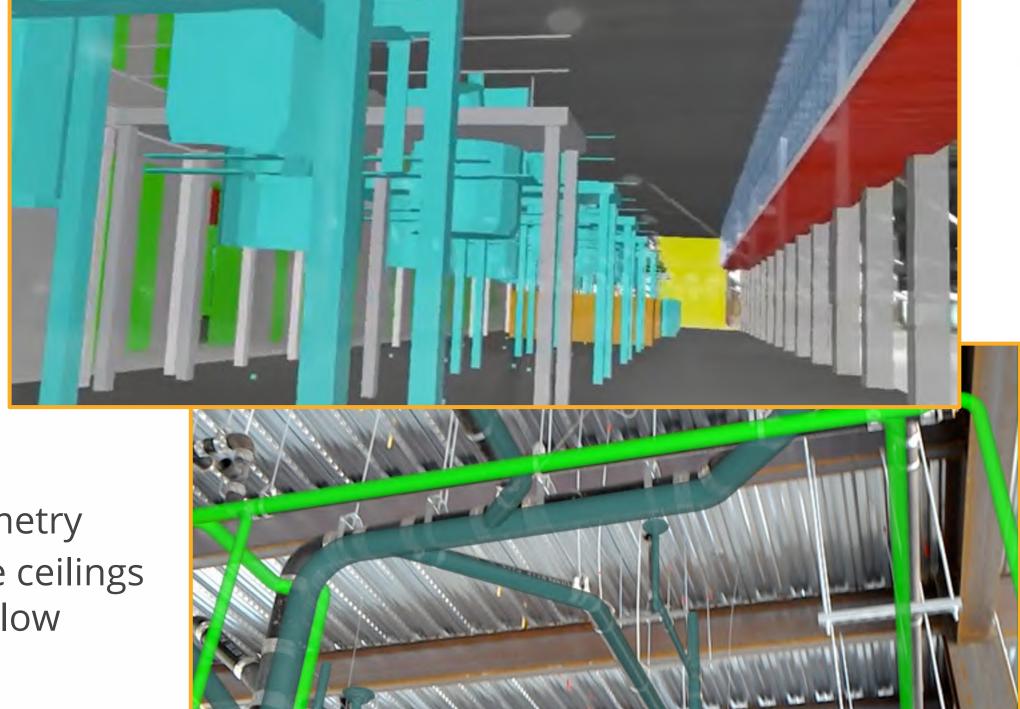








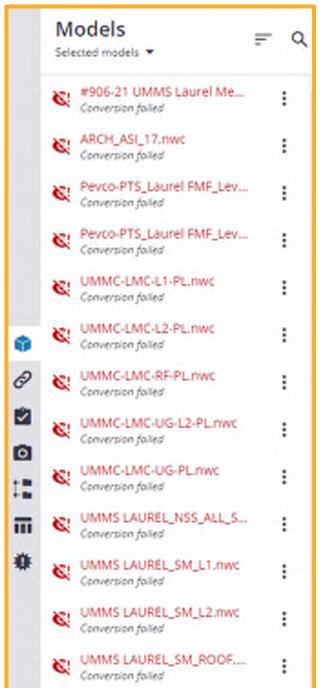
- Where Do You Want Your Time Spent?
- Layers are Hard to Manage. Models are Easier
- Break Out Geometry with Large Surfaces
 - Prevents washing out the view
 - Floors, Ceilings, Walls
- Break Out Geometry Inside/Behind Other Geometry
 - Rebar in Concrete. Pipes in walls. Duct above ceilings
 - By level so you don't see geometry above/below
- Best File Types? DWG / RVT / IFC / NWC?
 - Geometry Color
 - Geometry Transparency
 - Metadata



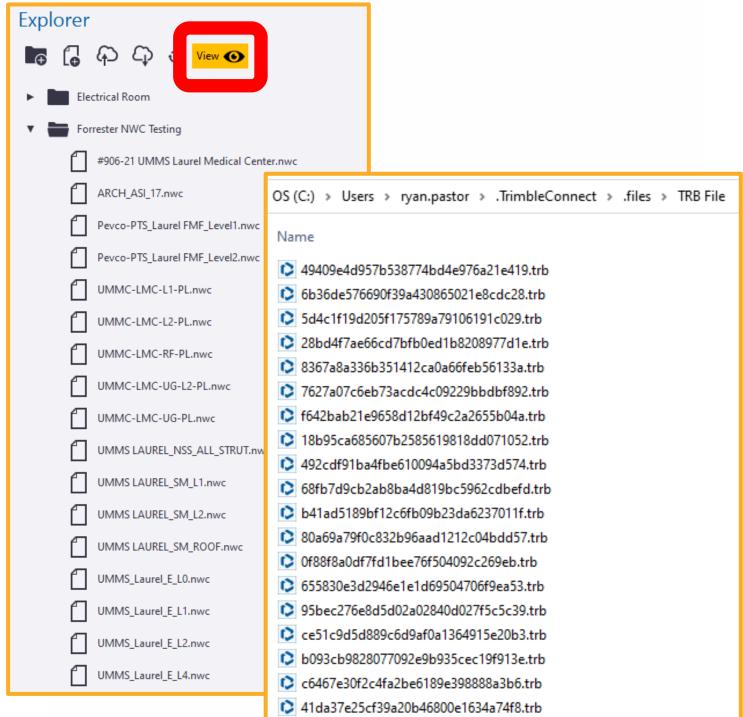


NWC/NWD Conversion

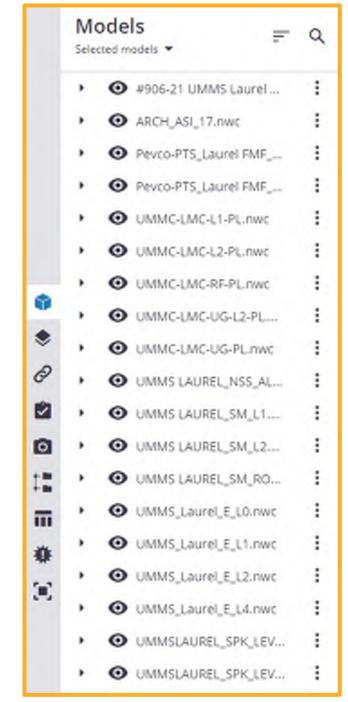




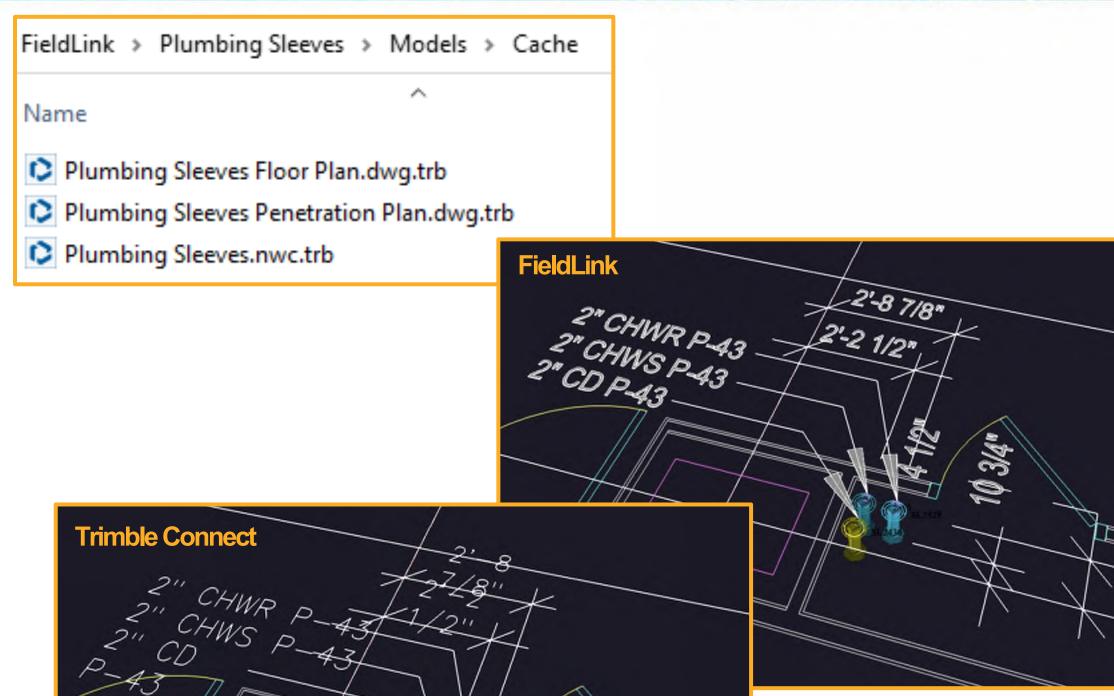












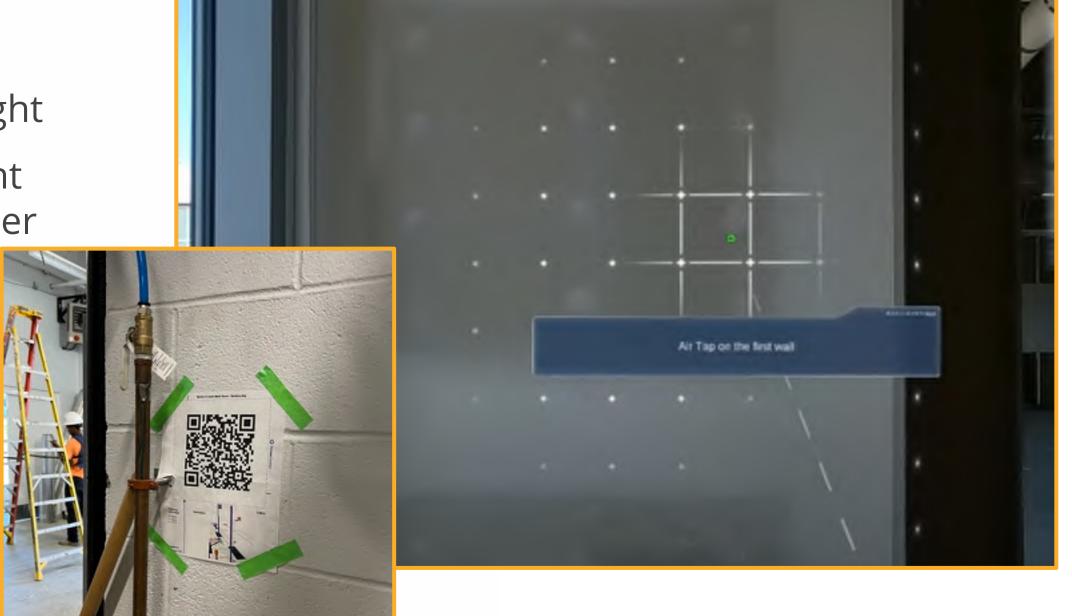
.TRB Files

- Break out models for MR but bind them in TC Windows to a .TRB for AR viewing
 - Sectioning does not hold, but hiding geometry does
- Take Advantage of (And Help) Other
 Trimble Workflows Too!
 - Bring in 2D drawings as DWG
- Rendering .TRB files
 - FieldLink v6.3 creates a .TRB and caches it in the models folder
 - DWG text shows differently from the same file

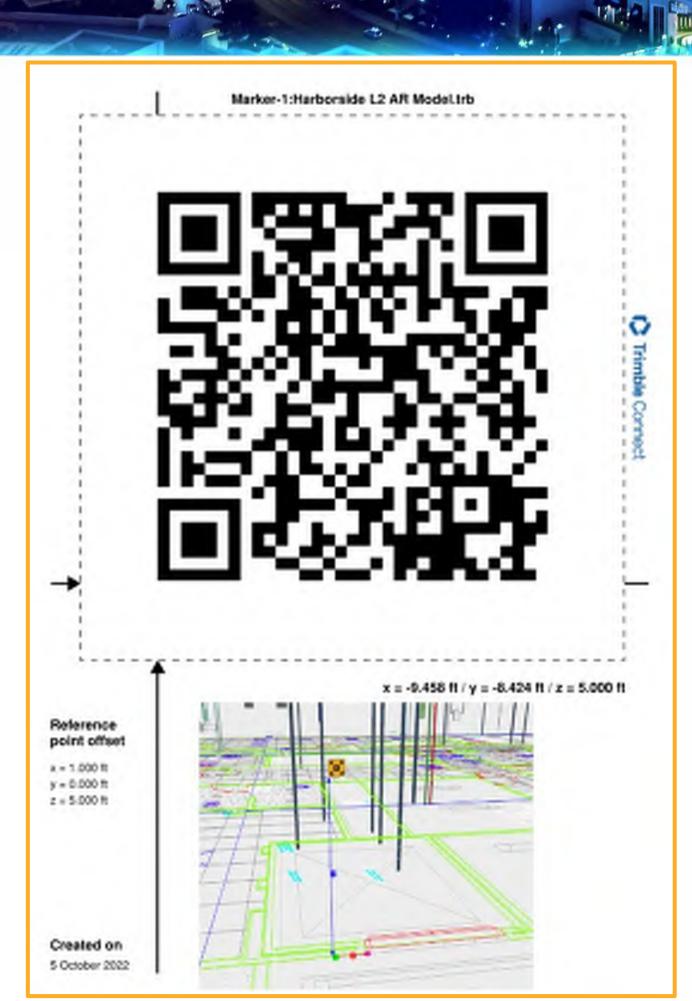


Working Environment and Alignment

- Importance of Environment Lighting
 - Structured Light Sensors
 - Too much light is as bad as too little light
- Ideal Working Space from Alignment Point
 - ~150' for XR10 According to White Paper
 - ~30'–45' from Alignment Point for AR
- Rotational Alignment is Most Crucial
 - Hardest to achieve accurately
 - Importance of stabilization planes







Markers

- Placing Marker in the Model
 - Place on individual structural model
 - Can bind to other models in TC Windows to a .TRB and scan in AR as well
 - 5 feet high is best practice
 - Don't place the marker on the floor or slanted surface
- Printing the Marker
 - Copy and paste a screenshot into your marker PDF
 - Print at 100% Scale (A4 vs Letter Paper Size)
 - Use thick / laminated paper for reliable results
 - Don't Cut of the Dotted line
 - Minimum space needed to reliably scan the marker
- MR Marker Improvements Coming Soon!
 - Load model from marker
 - Place model from any marker

