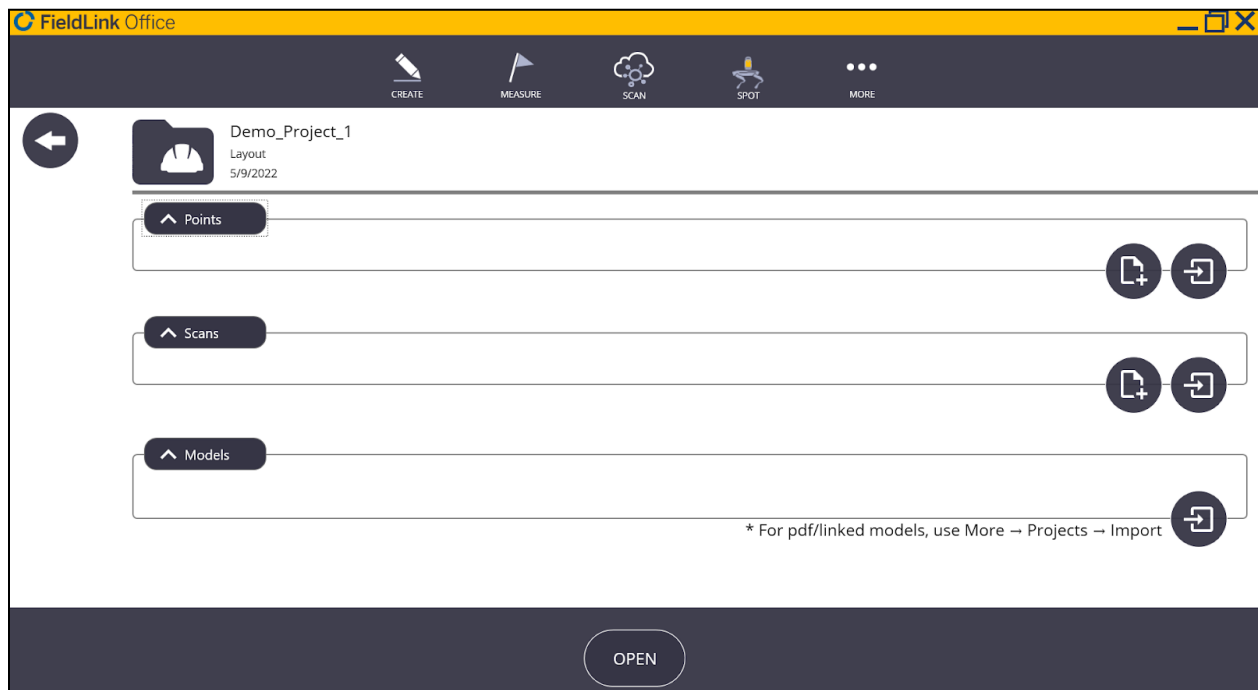


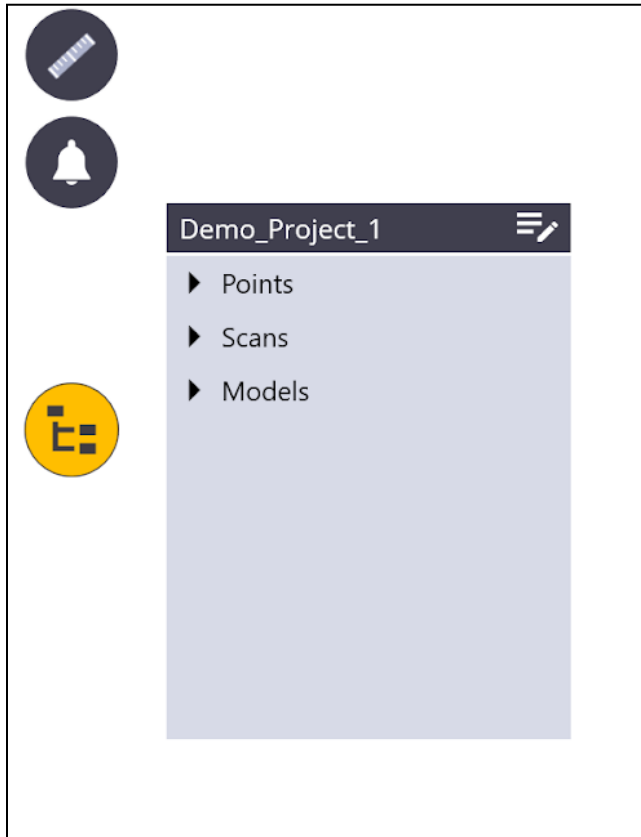
TFLX Project User Guide

Creating a New Project

1. Select **More** then **Projects**
2. Select **Manage**
3. Select **Create New**
 - a. Type **Name**
 - b. Type **Description** (optional)
 - c. Add: layout job and/or scan job (if
4. Tap **Open**
 - a. Takes you to the map

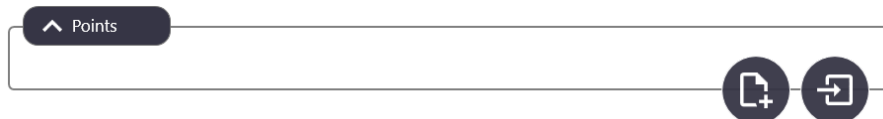


Note: Go to the 'Tree' button to see file structure.



Steps to create a TFLX file

1. Use the **Create** tools in FieldLink to **create points**
2. **Convert** an existing TFL file to TFLX
3. **Import** a CSV or TXT file



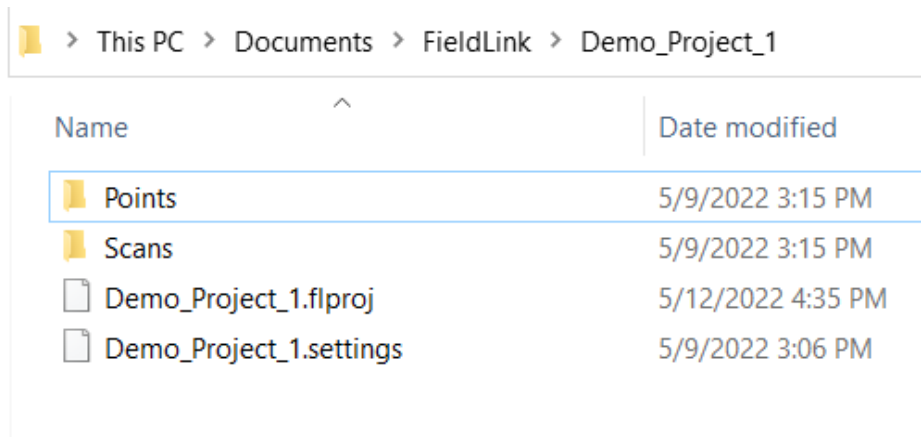
Converting Existing TFL Files

1. Select **More**, then **Projects**
2. Select **Convert**
3. Navigate to and select the desired TFL file and select it
4. Select **Convert**
5. A TFLX project is created and opened



Importing Files

1. Tap the **More** icon
2. Select **Projects** and then **Import**
3. Navigate to and select the desired file
4. **Note** that the File Explorer structure is different from previous versions of FieldLink. Projects have their own folder within the FieldLink folder.



5. Tap **Import**



Steps to Import a Model or PDF into a Project

1. Tap the **More** icon
2. Select Projects and then **Import**
3. Navigate to file location
4. Tap **Import**

Alternative workflow

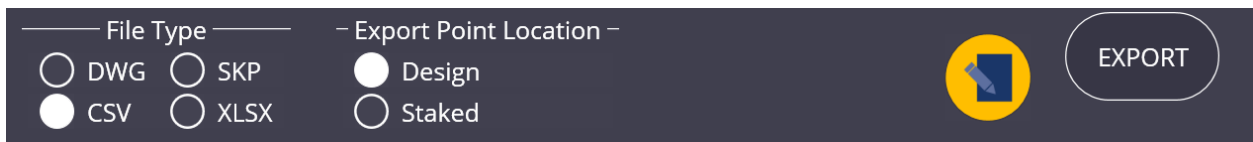
1. Tap the **More** icon.
2. Select **Projects** and then **Manage**.
3. Under the Current Project, tap the **Edit** icon
4. Tap the **Import** icon under the **Models** section
5. Follow steps above for regular workflow
6. Tap **Apply**



* For pdf/linked models, use More → Projects → Import

Exporting Data

1. **Open** your project
2. Select the points on the map that you wish to export
3. Select **More** then **Projects**
4. Tap **Export**
5. Select the **File Type** and **Export Point Location**
6. Tap **Export**

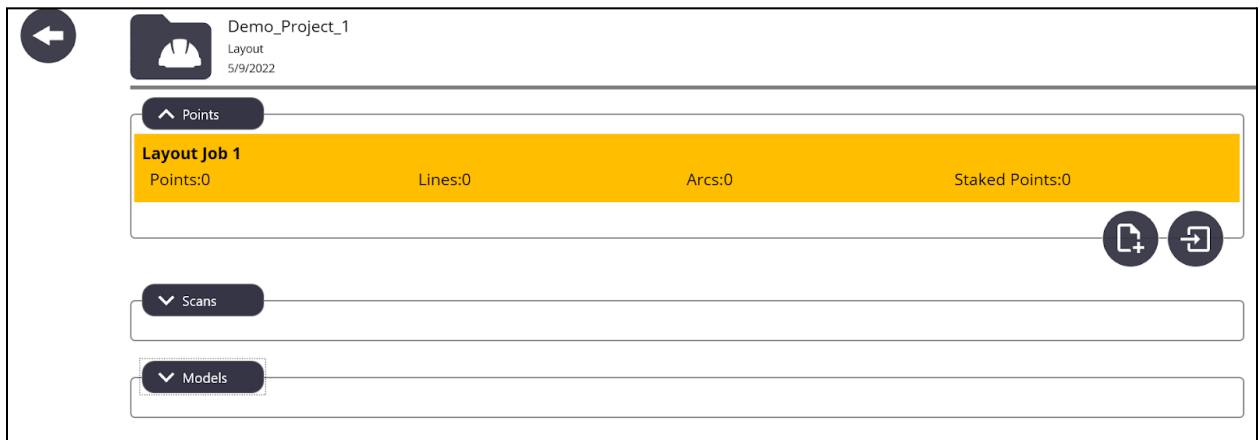


Managing a Project

1. Select **More** then **Projects**
2. Select **Manage**
3. Select a project and press **Open**



4. Create or **Add** point, scan, and model files.



5. To **Create** or **Import** a points file select the appropriate icon:



6. The created points file will be a .tfx and can be found in the project's Points folder (see Importing Files Section).
7. Once files are added, select **Open**
8. Points, scans, and models can be accessed using the tree button on the left side of the screen.

